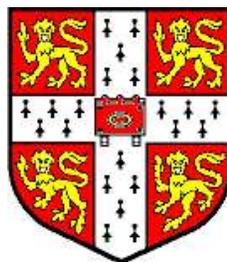


# Recent Progress in Large Vocabulary Continuous Speech Recognition: An HTK Perspective

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15 May 2006



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## Outline/Introduction

- Introduction HTK, BN/CTS tasks, front-ends & normalisation
- Building Blocks Context Dependent HMMs, Language Models and Decoding
- Advanced Techniques
  - Discriminative training
  - Adaptation & adaptive training
  - Structured covariance models
  - Lightly supervised training
  - Confusion networks and system hypothesis combination
  - System performance examples (BN and CTS)
- Assume some background: basic HMMs (maximum likelihood) & N-gram language models
- HMMs use Gaussian mixture distributions: diagonal covariance matrix
- References are biased towards our own work: not aiming to be complete!



## HTK Overview

- What is HTK?
  - Hidden Markov Model Toolkit
  - set of tools for training and evaluating HMMs: primarily speech recognition
  - implementation in ANSI C (Unix & Windows)
  - includes 300+ page manual [1], tutorial and system build examples
  - modular structure simplifies extension
- History (1989-)
  - Initially developed at Cambridge University (up to V1.5)
  - ... then Entropic ... (up to V2.2)
  - Since 2000 back at CU (V3 onwards)
  - Free to download from web, many 10's of 1000's of users
  - Latest version is V3.4 (an alpha release ...) and V3.3 stable
- Used extensively for reseach (& teaching) at CU
  - Built large vocabulary systems for NIST eveluations based on HTK

<http://htk.eng.cam.ac.uk/>



## HTK Features

- LPC, MFCC and PLP frontends
  - cepstral mean/variance normalisation + Vocal Tract length normalisation
- supports discrete and (semi-)continuous HMMs
  - diagonal and full covariance models
  - context dependent cross-word triphones & decision tree state clustering
  - (embedded) Baum-Welch training
- Viterbi recognition and forced-alignment
  - support for N-grams and finite state grammars
  - Includes N-gram generation tools for large datasets
  - N-best and lattice generation/manipulation
- (C)MLLR speaker/channel adaptation & adaptive training
- From V3.4
  - Large vocabulary decoder [HDecode](#): separate license
  - Discriminative training tools, MMI and MPE [HMMIRest](#)

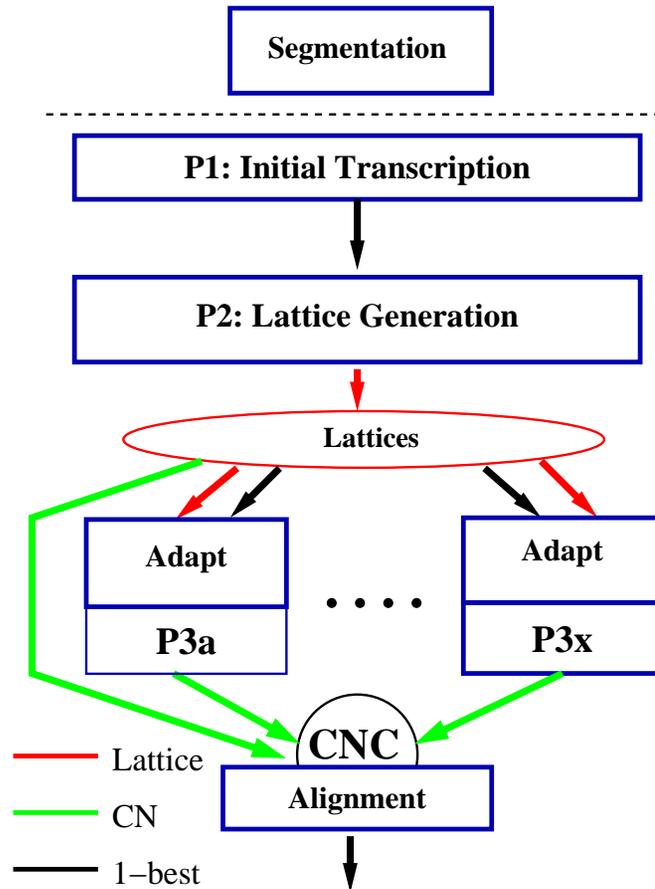


## BN and CTS Transcription tasks

- Conversational Telephone Speech (CTS)
  - Conversations on particular topics, normally between strangers
  - Switchboard corpora, Call Home, Fisher
  - Casual conversation style
  - Variable channels (incl. cellular)
  - Several hundred hours Switchboard1 acoustic training
  - Two thousand hours of Fisher data (2004 onwards)
  - Limited matched language model training data
  - Consists of **conversation sides** of typically 3 minutes (from 4-wire recordings)
- Broadcast News (BN)
  - Single audio stream with many talkers, styles, noise conditions, bandwidths
  - Much of it prepared speech from anchor speakers but some conversational
  - Need to **segment** for normalisation/adaptation
  - For English: 200h of careful transcripts, 1000's of hours of closed captions
  - Vocabulary changes with news stories!
  - Reasonable/large amount of fairly well-matched LM data



# Overall Structure of Transcription Systems



- Initially segment audio
  - BN: find speakers and cluster
  - CTS: speech detection
- Multi-pass recognition architecture
- Initial hypotheses (P1) for adaptation
- Adapt and generate lattices (P2)
- Rescore lattices with more advanced acoustic and language models (P3x)
- Combine outputs from different branches
- Not so concerned about latency — only throughput



## Front-End Parameterisation

- Basic front end uses cepstral parameters (typically 12 cepstra + energy/c0)
  - Fits with diagonal covariance assumptions
- Add smoothed first/second order derivatives
  - Yields **39 dimensional** feature vector
  - Add third-order derivatives if using dimensionality reduction (HLDA)
- HTK supports MFCC cepstra and a form of PLP (perceptual linear prediction)
  - PLP implementation uses mel-scale filterbank from standard MFCCs
- Usual to normalise at sentence/segment/side level using CMN/CVN
  - **Cepstral Mean Normalisation (CMN)** removes the average cepstral value: reduces sensitivity to channel
  - **Cepstral Variance Normalisation (CVN)** makes each individual coef have fixed variance: adds some robustness to additive noise



## Vocal Tract Length Normalisation

- Aim is to normalise data to account for differences in formant positions due to length of vocal tract
- Implement via adjusting filter centre frequencies
- Single parameter **warp-factor** chosen to maximise likelihood
- Procedure
  1. Generate word string for e.g. conversation side from P1
  2. Search over warp factors for maximum likelihood warp factor
  3. Likelihood varies smoothly so can speed up search
- Note that need to account for **Jacobian** in likelihood comparison
  - Use variance normalisation as approximation
- Widely applied for CTS transcription: good gains
  - Much harder to get improvements for BN [2]



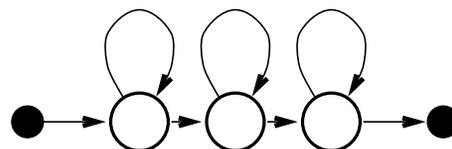
## BN Speaker Segmentation/Clustering

- Divide audio into set of acoustically **homogeneous** segments
  - single speaker (or none) & single audio condition
- Initial classification labels data as wide bandwidth (WB) speech, narrow band (NB) speech or pure music/noise using GMMs
- Uses gender-dependent phone recogniser to find short speaker segments
- Uses segment clustering and smoothing rules to generate final segments [3]
- Clustering based on segment Gaussian statistics: bottom-up or top-down [3]
  - used in acoustic model adaptation
- Alternative procedure (LIMSI) combines segmentation/clustering via GMMs [4]
- Applied after advert removal: looks for repeated audio over several days



## Model Structure & Lexicon Design

- Use same model structure is used for each speech HMM



Standard Phone Model

- Use ergodic model for silence and also short pause model (can be skipped)
- Low number of pronunciations per word (e.g. 1.2 for English). Only keep fairly common word variations

$$\begin{aligned} \textit{the} &= / \mathbf{dh ax} / \\ &= / \mathbf{dh iy} / \end{aligned}$$

- Can use pronunciation probabilities with multiple pronunciations
- can use just a single pronunciation if carefully chosen!
- HTK puts optional inter-word silence in dictionary (extra variants)

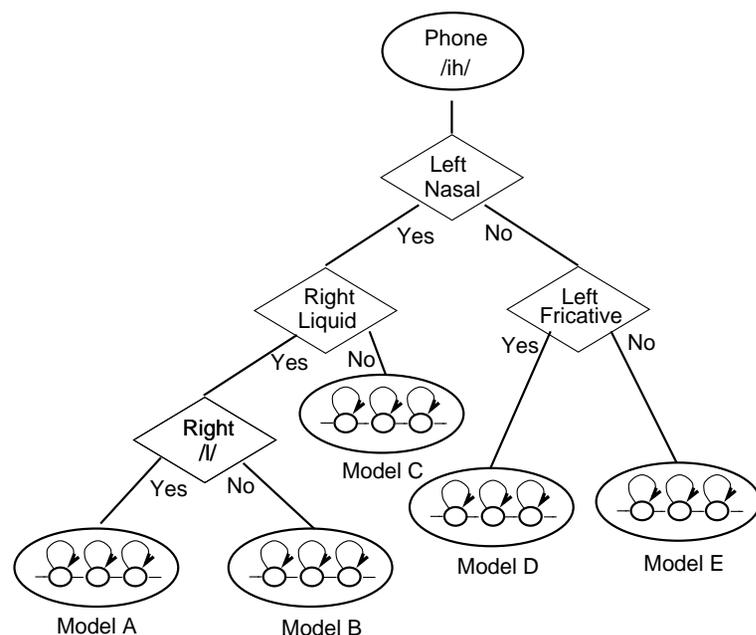


## Context-Dependent Acoustic Models

- Phone realisations are too variable to use **Context Independent** HMMs
- Make many **Context Dependent** versions of each phone by taking into account immediate left and right phonetic context (triphones).
- Can use wider context  $\pm 2$  yields quinphones/pentaphones
- Contexts can extend across word-boundaries (cross-word triphones)
- **Issue**: too many parameters / models, and most contexts are very rare
- **Parameter-Tying** uses the same model / state distribution for different contexts
- Allows the robust estimation of contexts for which there is little data
- Tying at the state-level is more effective than model level
  - Top-down decision-tree state tying allows contexts unseen in training to be tied.



## Decision Tree-Based State Clustering



- One tree for each state position of each base phone
- Automatically built using linguistic **question set** and training data stats
- Use single-Gaussian stats from all context dependent versions in training [5]

- Assuming can use a single Gaussian model for the data at each level:
  - Start with all contexts in the root node
  - Iteratively split contexts to maximise estimated increase in likelihood
  - Spot when not enough data in node or likelihood gain too small
- Simple and efficient (even if tree is built sub-optimally ...)



## N-Gram Language Modelling

- The Language Model (LM) gives probabilities of sentences
- Use N-gram models so that the probability of a word string  $w$  is

$$P(w) = \prod_{k=1}^T P(w_k | w_{k-1} \dots w_{k-N+1})$$

i.e. treat all contexts with the same  $N - 1$  words as equivalent.

- Key issue is data sparsity
  - number of trigrams ( $N = 3$ ) to cover a 60k word vocabulary is  $2.2 \times 10^{14}$ !
  - need to estimate N-grams not seen in training
- For LVCSR use back-off LM to integrate with decoder
  - count discounting and back-off e.g. Good-Turing, modified Kneser-Ney
- Use HLM toolkit in HTK or SRILM toolkit to build basic LMs [6]



## Vocabulary Coverage

- Need to minimise the number of **out-of-vocabulary** (OOV) items
  - For each OOV word a recogniser typically makes 1.6 word errors [7]
- For English business newspaper text a 5k vocab would typically have a 9% OOV rate; 20k 2% and 65k 0.6%.
- Reduce OOVs if vocabulary tailored for a particular individual or topic
- Vocabulary must be kept “up-to-date” for BN
- For some morphologically productive languages need much larger vocab
  - Russian: need 800k vocab for 1% OOV rate
  - Arabic: need 400k vocab for 1% OOV rate
  - Alternative is to model sub-word units ...
- For languages such as Chinese word boundaries not given so need to use a **character to word segmenter**



## Practical LM build procedure

- Normalisation for each source of LM data (transcripts, web sources etc.)
  - remove non-text
  - sentence segmentation
  - convert numbers, web addresses etc. to spoken form
- select vocabulary to minimise expected OOV rate
  - use most likely words in training
  - take account of available dictionaries ...
- build LM for each source (selecting N-gram cut-offs)
- merge into a **mixture model** of N-grams from each source
- mixture weights found by minimising perplexity on dev test data
- prune final model to rely more on back-off structure (entropy pruning) to further control size [8]



## LM scale factor

- During recognition, combine the LM probability with HMM likelihood
- In theory should just multiply together (or add the logs).
  - However HMM likelihood underestimated (independence assumptions)
  - Need to scale up (raise to a power) the LM probabilities

- Use

$$\log p(\mathbf{O}|w) + \alpha \log P(w) + \beta|w|$$

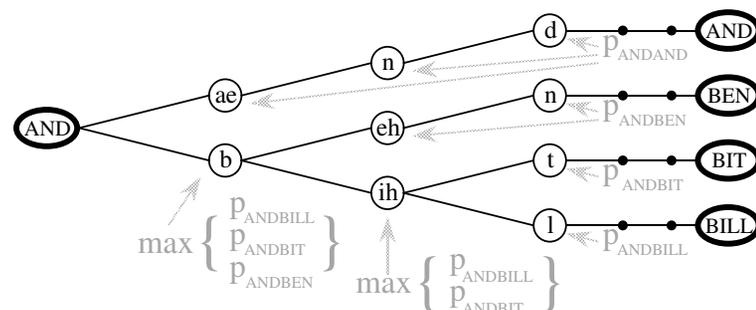
- $\alpha$  is the **language model scale factor**
  - $\beta$  is the word insertion penalty ( $|w|$  means the number of words in  $w$ )
- Typically for HTK (natural logs)
  - $\alpha$  in range 10 to 16
  - $\beta$  in range 0 to  $-20$



## Decoding

- Large vocabulary decoders deliver the recognition output
  - Find **1-best** or **N-best** / **lattice** of recognition alternatives
  - Need to be able to use all acoustic / language models
  - Ideally want **speed** ... but **flexibility** more important in HTK!
  - HTK V3.4 decoders based on Viterbi-search of static networks
- Small/medium vocabulary **HVite**
  - Encode all problem constraints in the network structure
  - Linear lexicon
  - Handle cross-word triphones/bigram LM by full network expansion
  - Multiple tokens (heads of paths) to represent alternatives in a network state
  - In LV systems can be used to rescore lattices
- For large vocabulary **HDecode** need more efficiency
  - Use a tree-structured network topology (incl cross-word triphones)



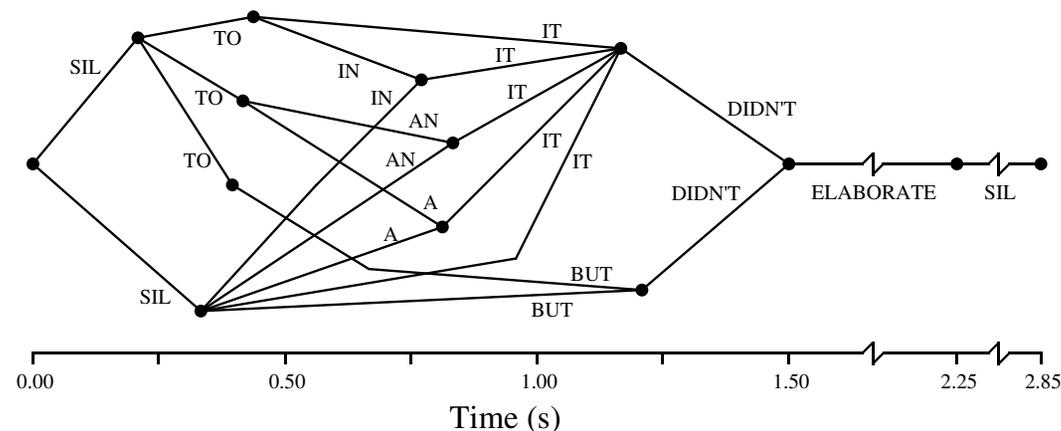


- Word identity not unique in network states
- Incrementally apply the language model probability (bigram/trigram)
- Use multiple tokens (heads of paths) to represent possible **language model states** as well as **recognition alternatives**
- All decoders use various pruning settings to control search speed / accuracy
  - Overall beamwidth
  - Word-end pruning
  - Maximum number of active network states (dynamic beam)
- Cambridge research systems also other decoders (can't distribute ...)
  - More efficient search e.g. fast output probability computation, etc.
  - Use of quinphone/pentaphone models



## Word Lattices

A typical word lattice structure is shown. This type of structure is generated by the multiple token decoders.



A general word lattice structure contains [7]:

- A set of nodes that correspond to points in time (or word-ends)
- A set of arcs that encode word-word transitions
  - Acoustic score (log likelihood) of arc
  - Language model score (log probability) of arc
- Many arcs may be replicated due to different acoustic context / timing



## Some Lattice Operations

Most of these lattice operations are implemented in [HLRescore](#)

- [Acoustic](#) Rescoring
  - Reduce lattice to word-graph with LM probs
  - Re-run recogniser with word-graph as language model but new acoustic models
  - Often produce lattice output (for further processing)
  - Use HVite or HDecode
- [LM](#) Rescoring
  - Expand lattice with new LM scores e.g. bigram to 4-gram
  - Re-compute 1-best word hypothesis
- [Lattice Quality](#) [7]
  - Include all close alternatives to 1-best hypothesis
  - Aim to include correct answer



- Trade-off between size and coverage
- Measure oracle **lattice word error rate**
- Measure **lattice density** in arcs / second
  
- **Pruning [7]**
  - Calculate the likelihood difference between most likely path that goes through a particular arc and overall lattice likelihood
  - Prune out all arcs/nodes greater than a threshold away
  - Use complete sentence likelihoods (via lattice forward-backward)
  - Dramatically reduce lattice size with small effect on quality
  
- **System Optimisation**
  - Vary grammar-scale factor / word-insertion penalty
  - Find 1-best from lattice with particular settings
  - Fast to tune these parameters



## Discriminative Training

- Standard HMM training uses **maximum likelihood** estimation (MLE)
- MLE optimisation criteria is

$$\mathcal{F}_{\text{MLE}}(\lambda) = \sum_{r=1}^R \log p_{\lambda}(\mathcal{O}_r | \mathcal{M}_{w_r})$$

$w_r$  is the transcription for utterance  $r$  and  $\mathcal{M}_{w_r}$  the corresponding model.

- Would be **optimal** if several unrealistic assumptions met
  - Infinite training set size
  - Model correctness
- Neither condition met for speech recognition, hence interesting to investigate alternatives, especially **discriminative** schemes such as MMIE (& MPE)
- Lattice-based MMIE/MPE supported in HTK V3.4



## MMIE Basics

- Maximum mutual information estimation (MMIE) maximises the sentence level posterior : in log form

$$\mathcal{F}_{\text{MMIE}}(\lambda) = \sum_{r=1}^R \log \frac{p_{\lambda}(\mathcal{O}_r | \mathcal{M}_{w_r}) P(w_r)}{\sum_w p_{\lambda}(\mathcal{O}_r | \mathcal{M}_w) P(w)}$$

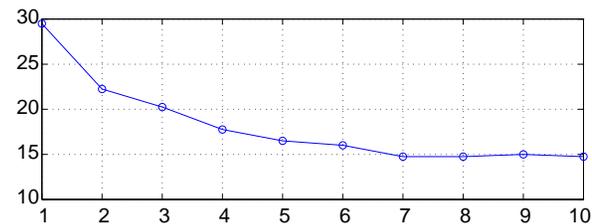
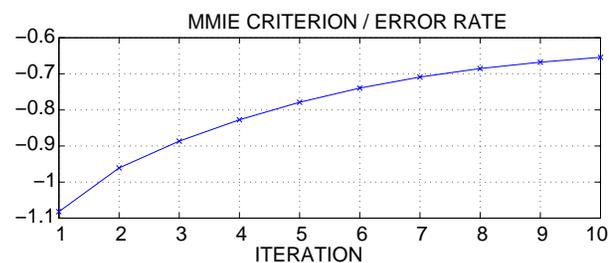
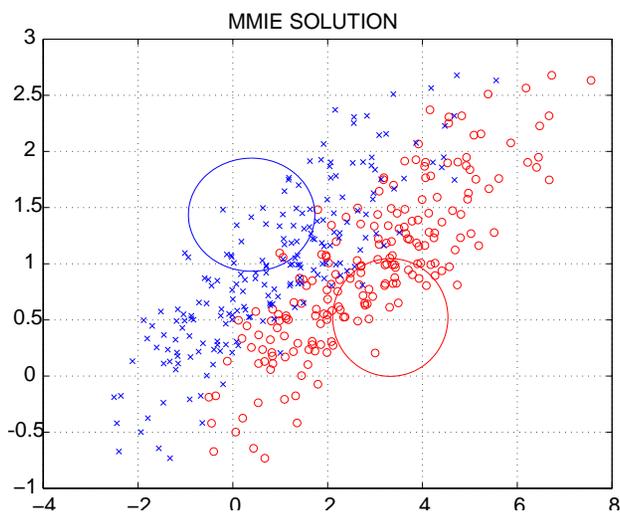
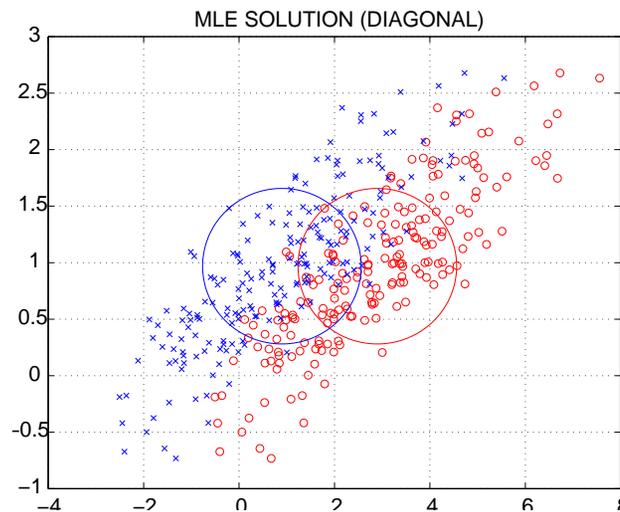
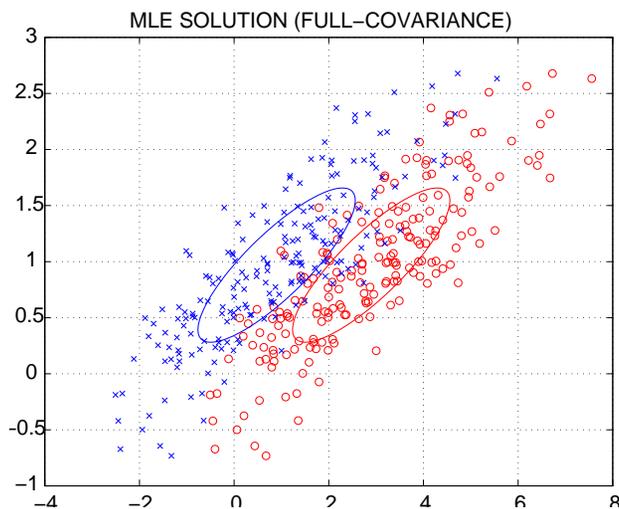
- **Numerator** is likelihood of data given correct transcription (as for MLE)
  - **Denominator** expands total likelihood in terms of **all** word sequences
  - Can compute denominator by finding likelihood through composite HMM with all recognition constraints (recognition model)
- Maximise **ratio** of numerator (MLE term) to denominator
  - More closely related to **word error rate** than MLE



- Strictly Conditional Maximum Likelihood Estimator
  - but here MMI since LM fixed
- MMIE weights training data **unequally** (well classified small weight)
  - MLE gives all training samples equal weight
- Sensitive to **outliers**
  - Use of an error measure instead of MMIE would reduce sensitivity
- Simple example shows usefulness with **incorrect model assumptions**.
  - Two class static pattern recognition problem
  - Two dimensional data from full covariance Gaussian
  - Modelled with diagonal covariance Gaussian



# Simple MMIE Example



## MMIE Issues for LVCSR

- Need to have effective **optimisation technique** that scales well to large systems.
- Optimisation: Extended Baum-Welch [9, 10]

$$\hat{\mu}_{jm} = \frac{\{\theta_{jm}^{\text{num}}(\mathcal{O}) - \theta_{jm}^{\text{den}}(\mathcal{O})\} + D\mu_{jm}}{\{\gamma_{jm}^{\text{num}} - \gamma_{jm}^{\text{den}}\} + D}$$

$$\hat{\sigma}_{jm}^2 = \frac{\{\theta_{jm}^{\text{num}}(\mathcal{O}^2) - \theta_{jm}^{\text{den}}(\mathcal{O}^2)\} + D(\sigma_{jm}^2 + \mu_{jm}^2)}{\{\gamma_{jm}^{\text{num}} - \gamma_{jm}^{\text{den}}\} + D} - \hat{\mu}_{jm}^2$$

- Gaussian occupancies (summed over time) are  $\gamma_{jm}$ .
- $\theta_{jm}(\mathcal{O})$  and  $\theta_{jm}(\mathcal{O}^2)$  are sums of data and squared data respectively, weighted by occupancy.
- num and den denote correct word sequence, & recognition model respectively.



- Denominator requires computation of all sentence likelihoods: approximate with **lattices** [11]
- Require good **generalisation**
  - Can reduce training set error rate: need to reduce test-set errors!
  - Need to keep gains with large numbers of parameters
  - Need to increase “**confusable**” data for training
  - Use **acoustic scaling** to broaden posterior distribution across denominator [11]
  - **Weakened language model** to increase focus on acoustics [12]
- For discriminative training in HTK V3.4
  - Generate word lattices using MLE models
  - Mark HMM model boundaries (assumed fixed, used for pruning)
  - Re-estimate MMIE parameters (std mean/variance updates, modified mixture weights)
  - Uses Gaussian-specific  $D$  for fast convergence



## MPE Objective Function

- Maximise the following function for MPE [13]:

$$\mathcal{F}_{\text{MPE}}(\lambda) = \sum_r^R \sum_w P(w|\mathcal{O}; \mathcal{M}) \text{RawAccuracy}(w)$$

- $\text{RawAccuracy}(w)$  is number of correct phones in sentence  $w$   
i.e. the number of correct phones in  $w$  – inserted phones in  $w$
- $\mathcal{F}_{\text{MPE}}(\lambda)$  is weighted average of  $\text{RawAccuracy}(w)$  over all  $w$ .
  - MPE is smoothed approx to **phone error** *in a word recognition context*
- Can use lattice-based implementation (requires time-based alignments for errors) and new statistics computation to still use EBW update formulae
- Minimum Word Error (MWE) [13] just counts errors differently
- MPE and MWE train to minimise the **Bayes' Risk** with particular loss functions



## Improved Generalisation using I-smoothing

- Use of discriminative criteria can easily cause over-training
- Get smoothed estimates of parameters by combining Maximum Likelihood (ML) and MPE objective functions for each Gaussian
- Rather than globally interpolate (H-criterion), amount of ML smoothing depends on the amount of data per Gaussian
- I-smoothing adds  $\tau$  samples of the average ML statistics for each Gaussian. Typically  $\tau = 50$ .
  - For MMI scale numerator counts appropriately
  - For MPE need ML counts in addition to other MPE statistics
- I-smoothing essential for MPE (& helps a little for MMI)



## MMI/MPE CTS results & Summary

	% WER Train	% WER eval98	% WER redn (test)
MLE baseline	47.2	45.6	—
MMIE	37.7	41.8	3.8%
MPE ( $\tau=100$ )	34.4	40.8	4.8%

HMMs trained on 265hr train. Train is lattice unigram

- MPE/l-smoothing gives around 1% abs lower WER than MMIE results
- Gains from discriminative training **increase** for
  - **Simpler** models
  - **Larger** training sets (used up to 2,000 hours of training data)
- Many extensions e.g.
  - Discriminative MAP adaptation for task-porting [14]
  - Adaptation transform estimation [15]
  - Feature-space transforms (fMPE)
- **Discriminative Training now used in all state-of-the-art LVCSR systems**



## Speaker Adaptation and Adaptive Training

- Speaker/environment adaptation is an essential part of LVCSR systems
  - obtain the performance of a Speaker/Environment dependent system with orders-of-magnitude less data (30 seconds vs 2000 hours!)
- The **mode** of adaptation depends on the task being investigated
  - **incremental**: results are required causally, the adaptation data is not all available in one block - dictation tasks, car navigation
  - **batch**: all the data is available (or can be used) in one block - BN transcription, CTS transcription

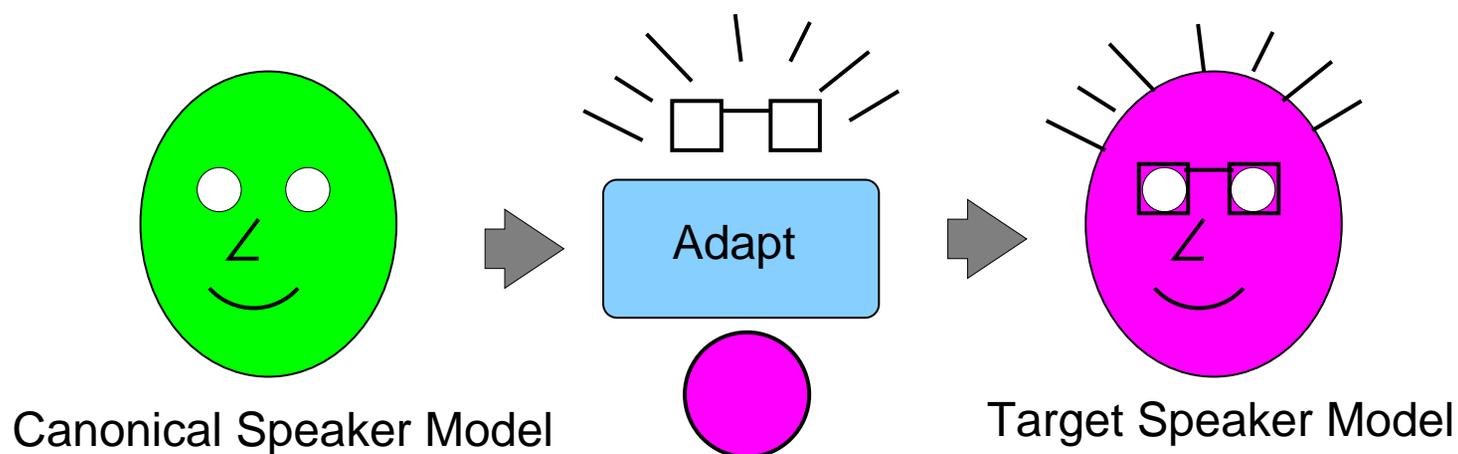
In addition for batch adaptation the adaptation data may be

- **supervised**: the correct transcription of the adaptation data is known (dictation enrolment)
- **unsupervised**: no transcribed adaptation data available, transcription must be hypothesised (BN transcription)



## General Adaptation Process

- **Aim:** Modify a “canonical” model to represent a target speaker
  - transformation should require minimal data from the target speaker
  - adapted model should accurately represent target speaker



- Need to determine
  - nature (and complexity) of the speaker transform
  - how to train the “canonical” model that is adapted

## Form of the Adaptation Transform

- There are a number of standard forms in the literature[16]
  - Gender-dependent, MAP[17], EigenVoices[18], CAT[19] ...
- Dominant form for LVCSR are ML-based linear transformations
  - MLLR adaptation of the means (MLLRMEAN)[20]

$$\hat{\boldsymbol{\mu}}_m = \mathbf{A}\boldsymbol{\mu}_m + \mathbf{b}$$

- MLLR adaptation of the covariance matrices (MLLRCOV, MLLRVAR)[21]

$$\hat{\boldsymbol{\Sigma}}_m = \mathbf{H}\boldsymbol{\Sigma}_m\mathbf{H}'$$

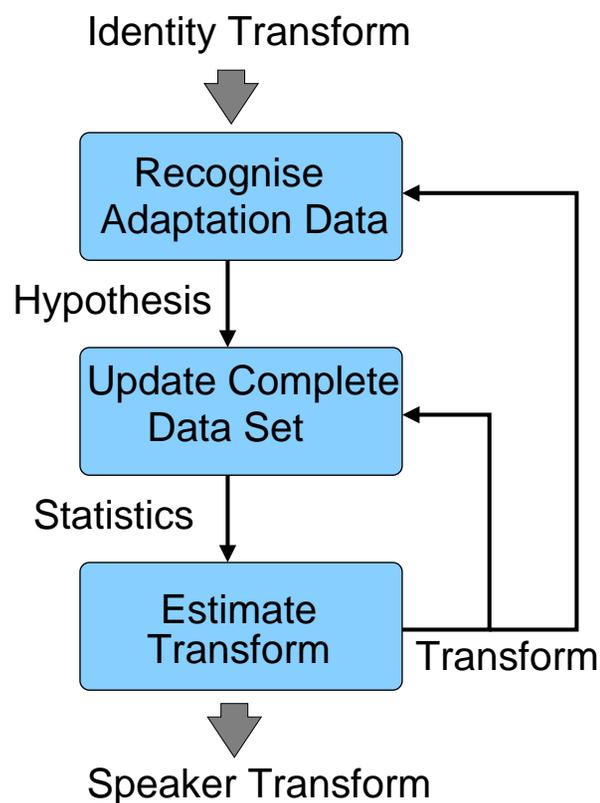
- Constrained MLLR adaptation (CMLLR)[21]

$$\hat{\boldsymbol{\mu}}_m = \mathbf{A}\boldsymbol{\mu}_m + \mathbf{b}; \quad \hat{\boldsymbol{\Sigma}}_m = \mathbf{A}\boldsymbol{\Sigma}_m\mathbf{A}'$$



## Linear Transformation Estimation

- Estimation of all the transforms is based on EM[21]:
  - requires the **transcription/hypothesis** of the adaptation data
  - iterative process using “current” transform to estimate new transform



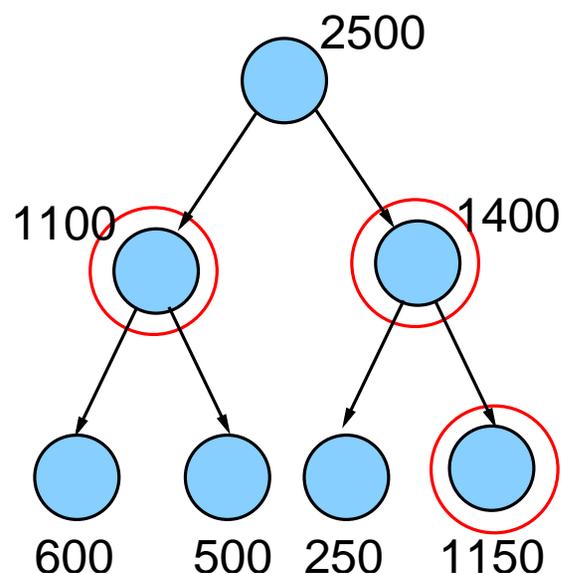
- Two iterative loops for estimation:
  1. estimate hypothesis given transform
  2. update complete-dataset given transform and hypothesisreferred to as **Iterative MLLR**[22]
- For supervised training hypothesis is known
- Can also vary complexity of transform with iteration



## Adaptation Transform Complexity

- Two aspects of transform complexity can be controlled:
  - structure of the transform: full, block, diagonal
  - number of transforms

The structure is normally determined by an “expert”

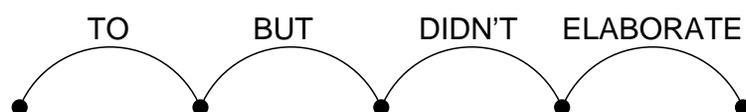


- **Regression Class trees** often used[23] to determine number of transforms
- Example with a threshold of 1000 shown:
  - components clustered in acoustic space
  - compute occupancy count for each node
  - move down tree until node count below threshold
  - generate transform for parent node (or leaf node)

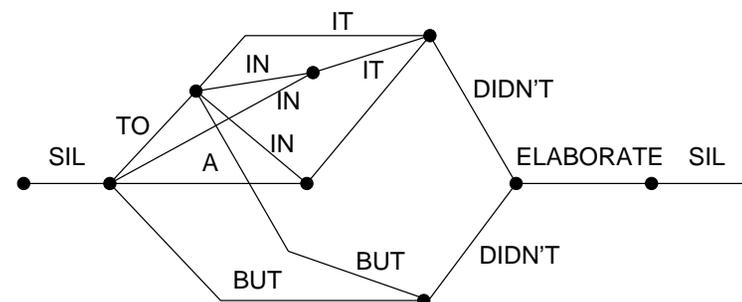


## Lattice-Based MLLR

- For unsupervised adaptation hypothesis will be error-full
- Rather than using the 1-best transcription and **iterative MLLR**
  - generate a lattice when recognising the adaptation data
  - accumulate statistics over the lattice (**Lattice-MLLR[24]**)



1-best transcription

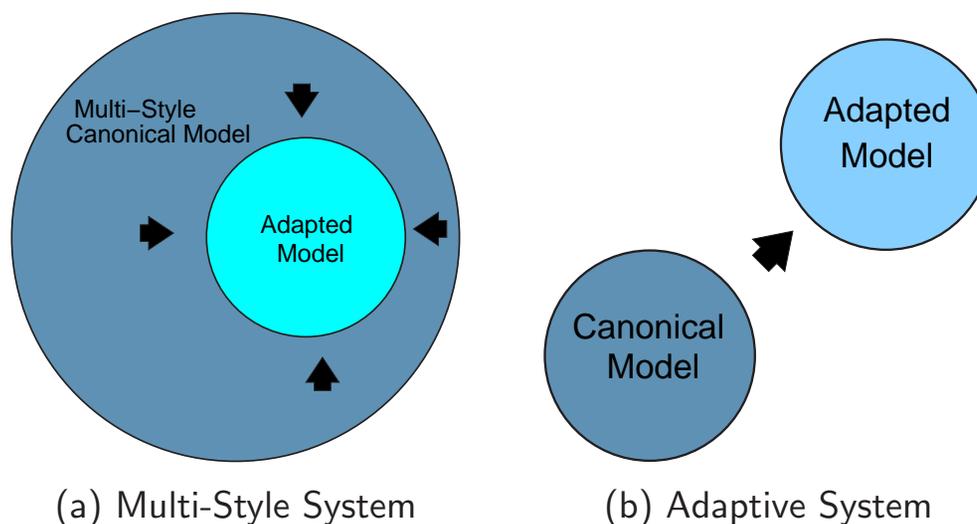


Word lattice

- The accumulation of statistics is closely related to obtaining denominator statistics for discriminative training
- No need to re-recognise the data
  - iterate over the transform estimation using the same lattice

## Training a “Good” Canonical Model

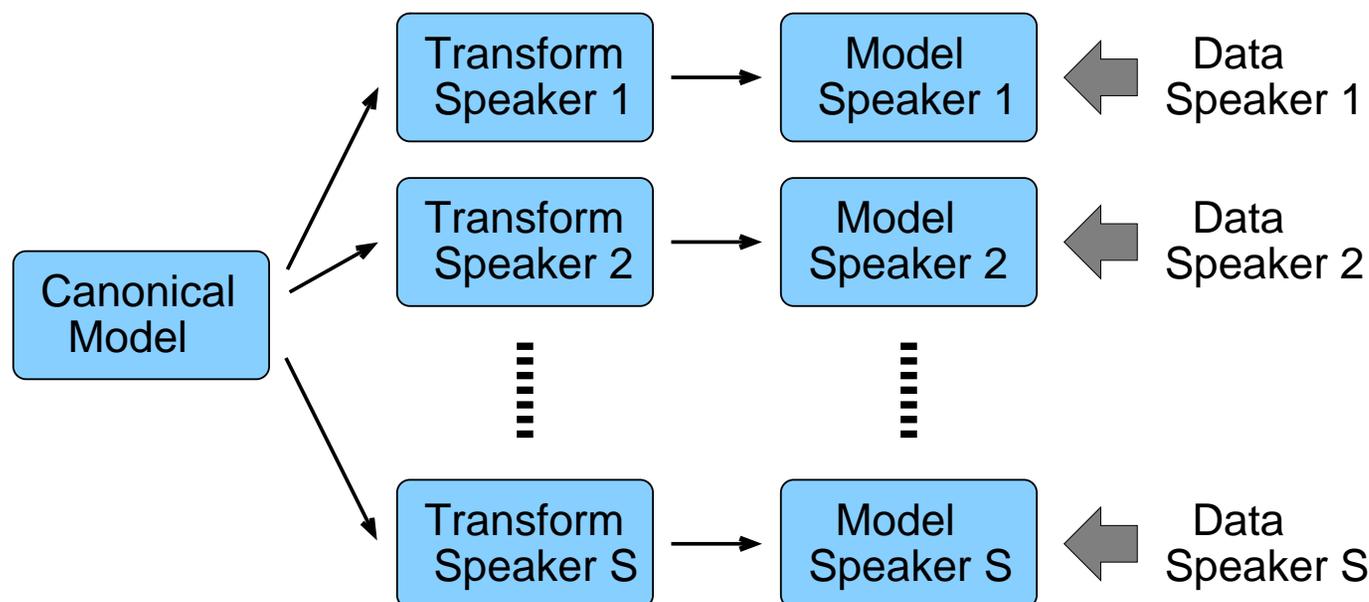
- Standard “multi-style” canonical model
  - treats all the data as a single “homogeneous” block
  - model represents acoustic realisation of phones/words (desired)
  - **and** acoustic environment, speaker, speaking style variations (unwanted)



Two different forms of canonical model:

- **Multi-Style**: adaptation converts a general system to a specific condition;
- **Adaptive**: adaptation converts a “neutral” system to a specific condition [25, 21]

## Adaptive Training



- In adaptive training the training corpus is split into “homogeneous” blocks
  - use adaptation transforms to represent unwanted acoustic factors
  - canonical model **only** represents desired variability
- All forms of linear transform can be used for adaptive training
  - CMLLR adaptive training highly efficient[21]

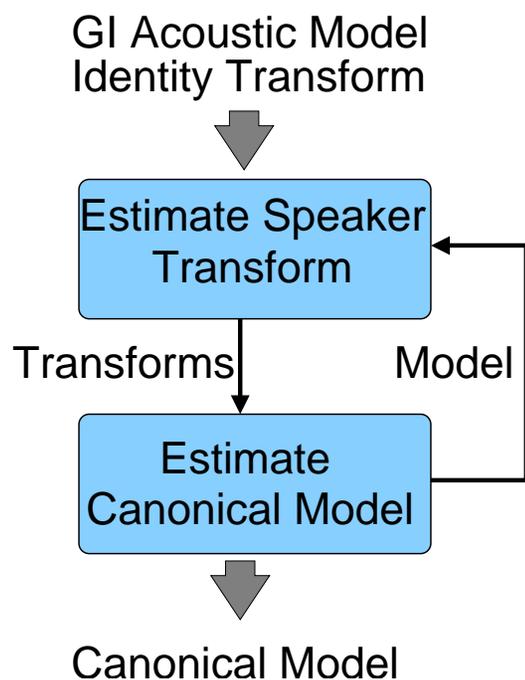


## CMLLR Adaptive Training

- The CMLLR likelihood may be expressed as:

$$\mathcal{N}(\mathbf{o}; \mathbf{A}\boldsymbol{\mu}_m + \mathbf{b}, \mathbf{A}\boldsymbol{\Sigma}_m\mathbf{A}') = \frac{1}{|\mathbf{A}|} \mathcal{N}(\mathbf{A}^{-1}\mathbf{o} - \mathbf{A}^{-1}\mathbf{b}; \boldsymbol{\mu}_m, \boldsymbol{\Sigma}_m)$$

same as feature normalisation - simply train model in transformed space



- Interleave Model and transform estimation
- For HTK V3.3/4 this process is:
  - estimate model given transforms as input and parent
  - estimate transform given model and input transform
- Adaptive canonical model not suited for unadapted initial decode
  - GI model used for initial hypothesis



## Adaptation/Adaptive Training Summary

- **Adaptation is an essential part of any state-of-the-art system**
- **CMLLR adaptive training - efficiently handles non-homogeneous data**
- Example performance on CTS task (MPE models, eva103 test set)

System	Adaptation	No adapt	Adapted
Multi-Style (GI)	CMLLR	29.2	27.1
SAT		—	26.8

- simple ASR systems - larger gains
- more front-end normalisation (in above VTLN/CMN/CVN) - smaller gains
- greater training/test mismatch - larger gains
- Support in HTK V3.3/4 for
  - adaptation using MLLR on means and covariance matrices
  - CMLLR adaptation and adaptive training
  - cascades of transforms (using parent transforms)



## Structured Covariance Matrix Modelling

- State output distribution normally modelled using a GMM

$$b_j(\mathbf{o}_t) = \sum_{m=1}^M c_{jm} \mathcal{N}(\mathbf{o}_t; \boldsymbol{\mu}_{jm}, \boldsymbol{\Sigma}_{jm})$$

- Covariance matrix is normally assumed to be diagonal
  - limits number of model parameters ( $\mathcal{O}(d)$  rather than  $\mathcal{O}(d^2)$ )
  - **but** assumes that elements of the feature vector uncorrelated
- Various forms of structured covariance matrices have been proposed
  - factor-analysed HMMs[26], STC[27], SPAM[28], EMLLT[29] ...
  - precision-matrix (inverse covariance) models are popular due to efficiency



## Semi-Tied Covariance Matrices

- STC[27] are closely related to MLLRCOV transformations

$$\hat{\Sigma}_m^{-1} = \mathbf{A}' \Sigma_m^{-1} \mathbf{A}$$

- Likelihood can then be computed as

$$\mathcal{N}(\mathbf{o}; \boldsymbol{\mu}_m, \hat{\Sigma}_m) = |\mathbf{A}| \mathcal{N}(\mathbf{A}\mathbf{o}; \mathbf{A}\boldsymbol{\mu}_m, \Sigma_m)$$

$\mathbf{A}$  can be efficiently estimated using EM[27]

- Multiple transformation matrices  $\mathbf{A}$  may also be used
  - cluster components in similar fashion to regression classes for adaptation
  - makes adaptation more complex[30]
- Small increase in # parameters, as # transforms  $\ll$  # components



## Basis Superposition

- A general framework for precision matrix modelling:
  - component-specific basis interpolation weights  $\lambda_m$
  - $P$  global symmetric basis matrices:  $\mathbf{S}^{(1)}, \dots, \mathbf{S}^{(P)}$
- Precision matrix modelled as

$$\hat{\Sigma}_m^{-1} = \sum_{i=1}^P \lambda_{mi} \mathbf{S}^{(i)}$$

- General ML and MPE update formulae can be derived[31]
- STC can be written as

$$\hat{\Sigma}_m^{-1} = \sum_{i=1}^P \frac{1}{\sigma_{mi}^2} \begin{bmatrix} a_{i1} \\ \vdots \\ a_{id} \end{bmatrix} \begin{bmatrix} a_{i1} & \dots & a_{id} \end{bmatrix}$$

can also describe SPAM, EMLLT



## Heteroscedastic LDA

- HLDA[32] is related to LDA and STC
  - LDA without the constraint that all within-class covariances are the same
  - STC with additional sub-vector tying of the means and variances
- HLDA estimated using ML in same fashion as STC except constrain[27]

$$\mathbf{A}\boldsymbol{\mu}_m = \begin{bmatrix} \tilde{\boldsymbol{\mu}}_{m[p]} \\ \tilde{\boldsymbol{\mu}} \end{bmatrix}, \quad \boldsymbol{\Sigma}_m = \begin{bmatrix} \boldsymbol{\Sigma}_{m[p]} & 0 \\ 0 & \boldsymbol{\Sigma} \end{bmatrix}, \quad \mathbf{A} = \begin{bmatrix} \mathbf{A}_{[p]} \\ \mathbf{A}_{[d-p]} \end{bmatrix}$$

$d - p$  dimensional parameters  $\tilde{\boldsymbol{\mu}}$  and  $\boldsymbol{\Sigma}$  tied over all components

- Likelihood calculated as

$$|\mathbf{A}| \mathcal{N}(\mathbf{A}\mathbf{o}; \mathbf{A}\boldsymbol{\mu}_m, \boldsymbol{\Sigma}_m) = (|\mathbf{A}| \mathcal{N}(\mathbf{A}_{[p]}\mathbf{o}; \tilde{\boldsymbol{\mu}}_{m[p]}, \boldsymbol{\Sigma}_{m[p]})) \mathcal{N}(\mathbf{A}_{[d-p]}\mathbf{o}; \tilde{\boldsymbol{\mu}}, \boldsymbol{\Sigma})$$

- as the final  $d - p$  dimensions are all tied, no discrimination
- effectively projected from  $d \rightarrow p$  dimensions



## Structured Covariance Matrix Summary

- **Semi-tied covariances/HLDA used in many state-of-the-art systems**
- **Global transforms efficient to train, adapt and use in decoding**
- Example performance on BN-English task (ML models, dev03 test set)

Front-end	WER(%)
MF-PLP	19.1
+HLDA	16.8

- Performance gains on LVCSR systems normally around 10% relative reduction
- Support in HTK V3.3/4 limited
  - no estimation of STC or HLDA in current distribution
  - support for global InputXForm including projections



## Found Data and Closed Captions

- There is a vast quantity of **found** audio data
  - radio, television, podcasts etc
  - but expensive to produce manual transcriptions (takes 5-10 times RT)
- USA - FCC requires that 95% of new TV programs include **Closed Captions**
  - accurate transcriptions typically include:  
exact word level transcription, non-speech events, speaker id
  - CC transcriptions typically reflect the meaning, **but** typically  
hesitations/repetitions not marked, possible word order changes
  - NIST found level of disagreement of the order of 12%

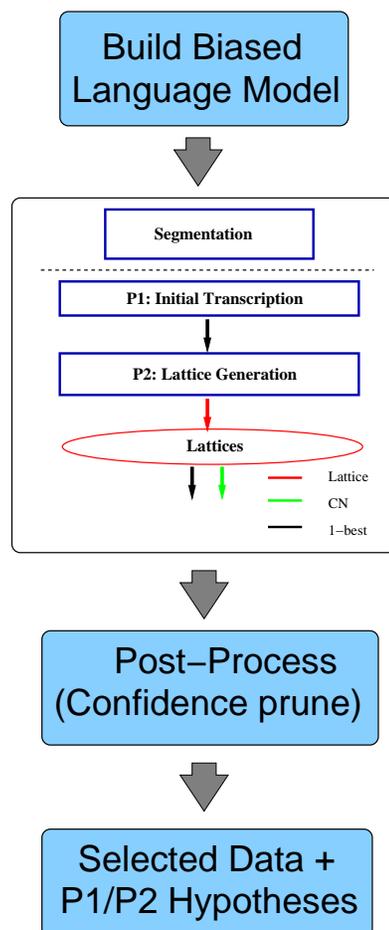
Can these rough CC be used to train an ASR system?

How to select appropriate audio data for training?

- Current approaches use the closed caption to generate a biased LM[33, 34, 35]



## Lightly-Supervised Training Routine



### 1. Biased Language Model ( $lm_b$ ) generation

build a LM on CC data only ( $lm_{cc}$ )

interpolate CC LM with a general language ( $lm_{gen}$ )

$$lm_b = 0.1 \times lm_{gen} + 0.9 \times lm_{cc}$$

### 2. Recognise audio data using P1/P2 5xRT system

### 3. Select data for training - selection may use

- confidence pruning (from CNs)
- match between CC and hypothesis
- date/nature of show

### 4. Use selected data and hypotheses from (2)



## Lightly Supervised Training for BN-E

Data (hours)	Trans.	#States/Avg Components	eval03	
			ML	MPE
144	Manual	7K/16	16.0	13.7
+ 230	CC	7K/16	14.8	12.5
+ 375	CC	7K/16	14.8	12.1
		7K/32	14.2	11.8
+ 600	CC	9K/32	13.9	11.2

- Use of CC data reduced WER for both ML and MPE training
- As quantity of data increase, complexity of system increased
  - increase average number of components/state
  - increase number of states
- 1350 hours of data used in the final system



## Found Data and Closed-Captions Summary

- **Large quantities of “found” data available for “free”**
- **High quality transcriptions normally not available**
  - closed captions (and related) are available for many sources
  - these CC and related transcriptions may be used for training system
- **Large performance gains obtained using large quantities of CC data**
- How to rapidly select data from the possible sources an open question
  - normally build a system on various subsets and test performance on development data



## Minimum Bayes Risk Decoding

- The aim in LVCSR is to minimise WER (interesting statement ...);
  - the equivalent expected loss (MWE discriminative training)[13, 11]

$$\mathcal{F}(\mathcal{M}) = \sum_{\mathcal{H}} P(\mathcal{H}|\mathbf{O}; \mathcal{M}) \mathcal{L}(\mathcal{H}, \tilde{\mathcal{H}})$$

where the loss function  $\mathcal{L}(\mathcal{H}, \tilde{\mathcal{H}})$  is costed at a word level

- For standard decoding the hypothesis is estimated using

$$\hat{\mathcal{H}} = \arg \max_{\mathcal{H}} \{P(\mathcal{H}|\mathbf{O}; \mathcal{M})\}$$

this is the equivalent of having a cost function at the sentence level

- Is it possible to match the decoding with WER minimisation?

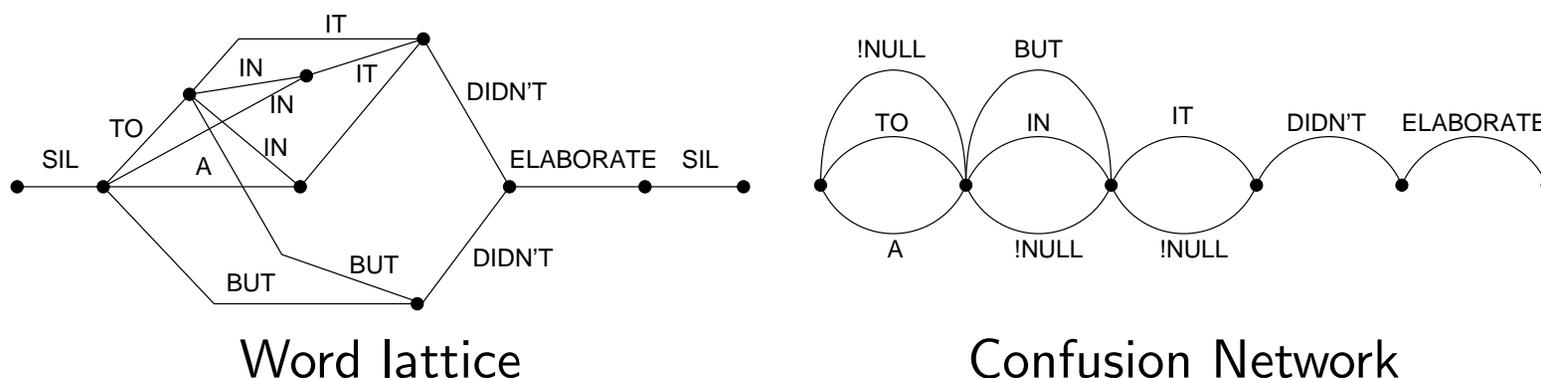


## Confusion Network Decoding

- If the confusions could be split at the word level, could use:

$$\hat{\mathcal{H}} = \sum_{i=1}^L \arg \max_{\mathcal{W}^{(i)}} \left\{ P(\mathcal{W}^{(i)} | \mathcal{O}; \mathcal{M}) \right\}$$

this should minimise the WER rather than sentence error rate.



- Confusion networks[36] are one approach to this
  - use standard HMM decoder to generate word lattice;
  - iteratively merge links to form confusion networks (CN) from word lattice.



## Complementary System Generation/Combination

- It is hard to produce a single system that performs well on all data
- A standard machine learning approach is to build multiple, complementary, systems (e.g. ADABOOST)

How to build/select systems that are complementary?

How to combine multiple systems together?

- Building explicitly complementary systems is still an open question, currently
  - build many diverse systems - tri/quin-phone, MFCC/PLP, SAT/GD/GI
  - try combinations and pick the best

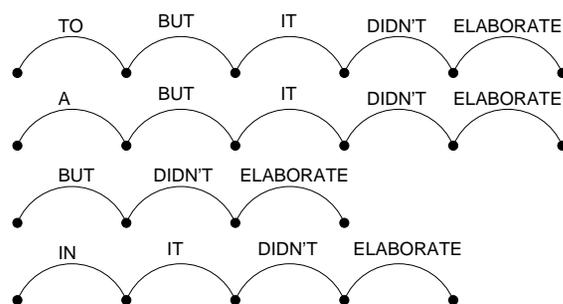
Not elegant, but it works! Diversity of models is important

- Range of options for combining systems:
  - **cross-adaptation**: hypothesis from one system used to adapt another[37]
  - explicitly combine the individual system hypotheses

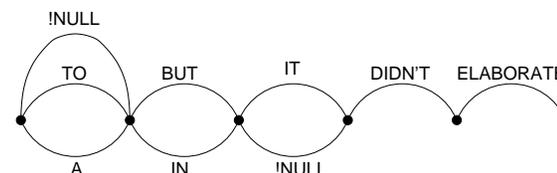


## System Hypothesis Combination

- Hope that errors made in one system are not made in another
  - combining systems has the chance to reduce the number of errors
- Two standard approaches: ROVER[38] and CN Combination[39]
- ROVER takes the output from multiple recognition then:
  - convert outputs into **Word Transition Networks** (WTNs)
  - align and combine (WTNs) in a pre-specified order
  - using voting to decide between aligned WTNs
- A simple example output: BUT IT DIDN'T ELABORATE



Multiple System WTNs



Aligned/Combined



## Confusion Network Combination

- In contrast to ROVER, align and combine CN
  - use word posteriors rather than voting-style approaches
  - combined “posterior” found by

$$P(\mathcal{W}_i | \mathbf{O}; \mathcal{M}^{(1)}, \dots, \mathcal{M}^{(S)}) = \sum_{s=1}^S P(s) P(\mathcal{W}_i | \mathbf{O}; \mathcal{M}^{(s)})$$

$P(s)$  can be used to represent the global confidence in system  $s$

- CNC generally works slightly better than ROVER
  - system word posteriors, rather than 1-best helps
  - **but** alignment more complex - not normally used with different segmentations



## Confusion Networks and System Combination Summary

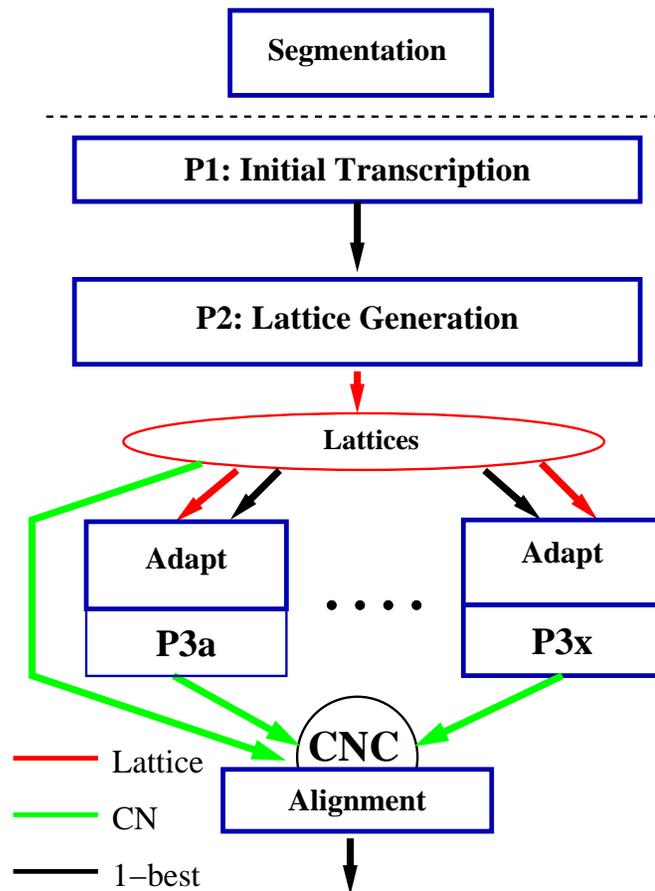
- **Standard (Viterbi) decoding minimises sentence-level loss**
- **Confusion networks: an approach to minimising word-level loss**
  - Example performance on CTS task (ML models, eval104 test set)

Decoding	WER(%)	SER(%)
Viterbi	29.9	32.9
CN	29.2	33.1

- reduces WER, increases Sentence Error Rate (SER)
  - gains in WER varies (normally reduced when adaptation is used)
- **System combination is used in most state-of-the-art systems**
  - system combined either using ROVER or CNC
  - Performance gains depend on systems making different errors
- No confusion network support in HTK V3.4 currently



# CU-HTK Multi-Pass/Combination Framework



- P1 used to generate initial hypothesis
- P1 hypothesis used for rapid adaptation
  - LSLR, diagonal variance transforms
- P2: lattices generated for rescoreing
  - apply complex LMs to trigram lattices
- P3 Adaptation
  - 1-best CMLLR
  - Lattice-based MLLR
  - Lattice-based full variance
- CN Decoding/Combination

- Segmentation/P1-P2 branches runs in  $< 5xRT$ , full configuration  $< 10xRT$ .



## General CU-HTK System Description

- **Front-end:**
  - base front-end 12 MF-PLP plus normalised log-energy (13 dim)
  - segment-level Cepstral Mean Normalisation (CMN)
  - delta, delta-delta, delta-delta-delta appended (52 dim)
  - HLDA projection  $52 \rightarrow 39$  dimensions
- **Acoustic Models:**
  - state-clustered decision tree tri-phone models
  - Gender-Independent (GI) models
  - Gender Dependent (GD) models - male/female component variances tied
  - GMM used for state-output distributions
  - all models MPE trained
- **Language Models:**
  - generate separate tri-gram, four-grams, class-based N-grams on sources
  - interpolate sources to minimise perplexity on development data



## English Broadcast News System Description

- Segmentation and clustering:
  - LIMSI kindly supplied segmentation and clustering
- Acoustic Models:
  - 1350 hours of data (144hrs manual transcriptions)
- Language Models:
  - 928MWords of text split into 5 language models and interpolated
  - word and class-based four-gram LMs used in P2 lattice rescoring
- P3 Branch models:
  - GD multiple pron. dictionary model (P3b GD-MPron) - contrast for P2
  - GD single pronunciation dictionary model[40] (P3c GD-SPron)
  - SAT multiple pronunciation dictionary model (P3a SAT-MPron)
- For more details see[41]



## English Broadcast News Transcription

System		WER(%)			
		eval03	dev04	dev04f	eval04
P2-cn	GD-MPron	8.6	11.1	15.9	13.6
P3a-cn	SAT-MPron	8.2	10.6	15.3	13.3
P3b-cn	GD-MPron	8.2	10.6	15.4	13.4
P3c-cn	GD-SPron	8.1	10.4	15.2	13.0
P2+P3a+P3c CNC		8.0	10.4	14.9	12.9

- Large variation in performance depending on test set
  - difficulty varies with sources
  - different levels of background noise/music, non-native speakers etc.
- Disappointing gains from system combination
  - using same CNC configuration gave 0.4% absolute on 2003 system
  - gains from system combination reduced with more data/complex system



## Mandarin Broadcast News System Description

- Mandarin specific features (full description in[42] - see ICASSP poster)
- **Front-end:**
  - pitch (plus delta, delta-delta) added after HLDA
  - optional GMM-based Gaussianisation[43] applied
- **Acoustic Models:**
  - tonal questions added to the set of decision-tree questions.
  - 148 hours of Mandarin, 11 hours of English (dual language system)
- **Language Models;**
  - best-first search for character-to-word segmentation
  - about 400M “Words” of text data - word trigram only
- **P3 Branch models:**
  - GD HLDA front-end system (P3b GD-HLDA) - contrast for P2
  - GD Gaussianised HLDA front-end system (P3d GD-GAUSS)
  - SAT Gaussianised HLDA front-end system (P3e SAT-GAUSS)



## Mandarin Broadcast News Transcription

System		CER (%) eval04
P2-cn	GD-HLDA	17.6
P3b-cn	GD-HLDA	17.0
P3d-cn	GD-GAUSS	16.6
P3e-cn	SAT-GAUSS	16.4
P3e+P3d	CNC	16.3

- Recognition performance measured in Character Error Rate (CER)
- Use of P2 in CNC stage did not help
- Gaussianisation (GAUSS) helped over standard HLDA front-end
  - additional normalisation helps when using smaller training sets
  - SAT gave small further gains over GAUSS
- CNC gave only small gains



## English Conversational Telephone Speech Description

- Task-specific modifications to general system (full description in[44])
- Front-end:
  - Vocal Tract Length Normalisation (VTLN) applied
  - Cepstral Variance Normalisation (CVN) applied (Jacobian normalisation)
- Acoustic model training data:
  - about 2300 hours of data, quinphone and triphone models built
- Language model training data:
  - 1,000MWords of text split into 6 language models and interpolated
  - word and class-based four-gram LMs used in P2 lattice rescoring
- P3 Branch models:
  - GD multiple pronunciation dictionary model (P3b GD-MPron)
  - quinphone SAT single pron. dictionary model (P3e SAT-SPron-Quin)



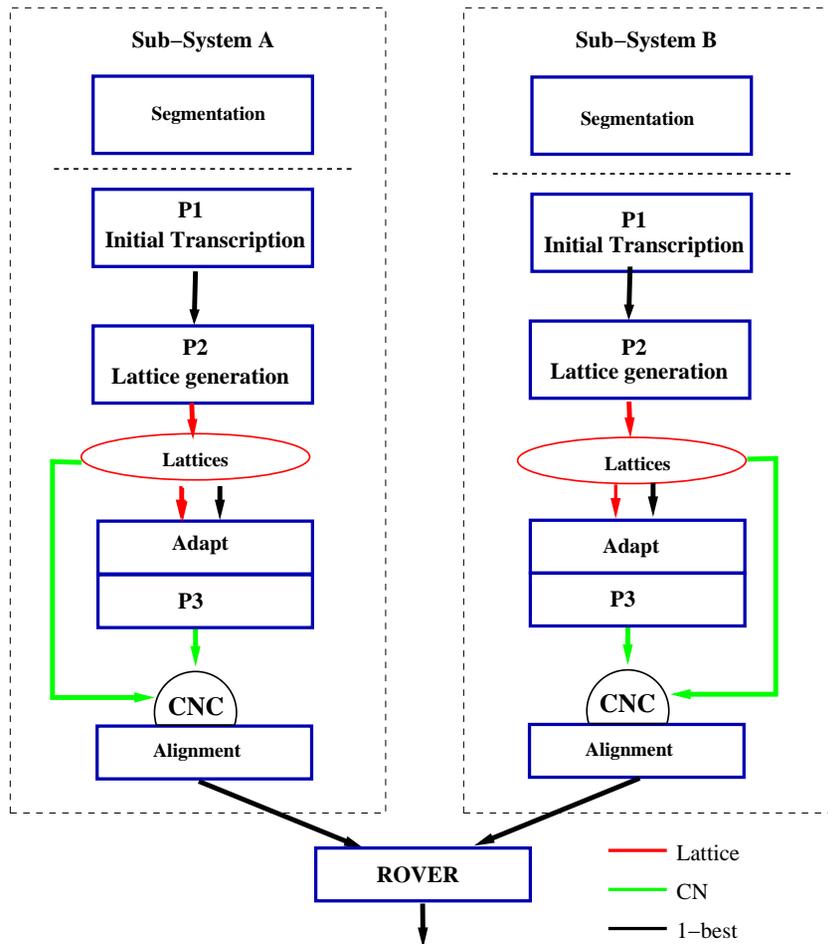
## English Conversational Telephone Speech

System		WER(%) eval04
P2-cn	GD-MPron	19.1
P3b-cn	GD-MPron	18.1
P3e-cn	SAT-SPron-Quin	18.3
P3b+P3e	CNC	16.9

- Error rates higher than for BN-English
  - harder to get language model data close to the task
- System combination works well - very different models being combined
  - quinphone SAT single pronunciation and
  - a triphone GD multiple pronunciation system



## Segmentation Diversity



- Different segmentations/clustering
- Each subsystem
  - P1/P2 branches
  - P3c GD-SPron models
- P3 Adaptation
  - 1-best CMLLR
  - Lattice-based MLLR
  - Lattice-based full variance
- CN Decoding
- P2+P3c Combination within branch
- ROVER combination cross branch

- Each branch runs in  $< 5 \times RT$ , full configuration  $< 10 \times RT$ .



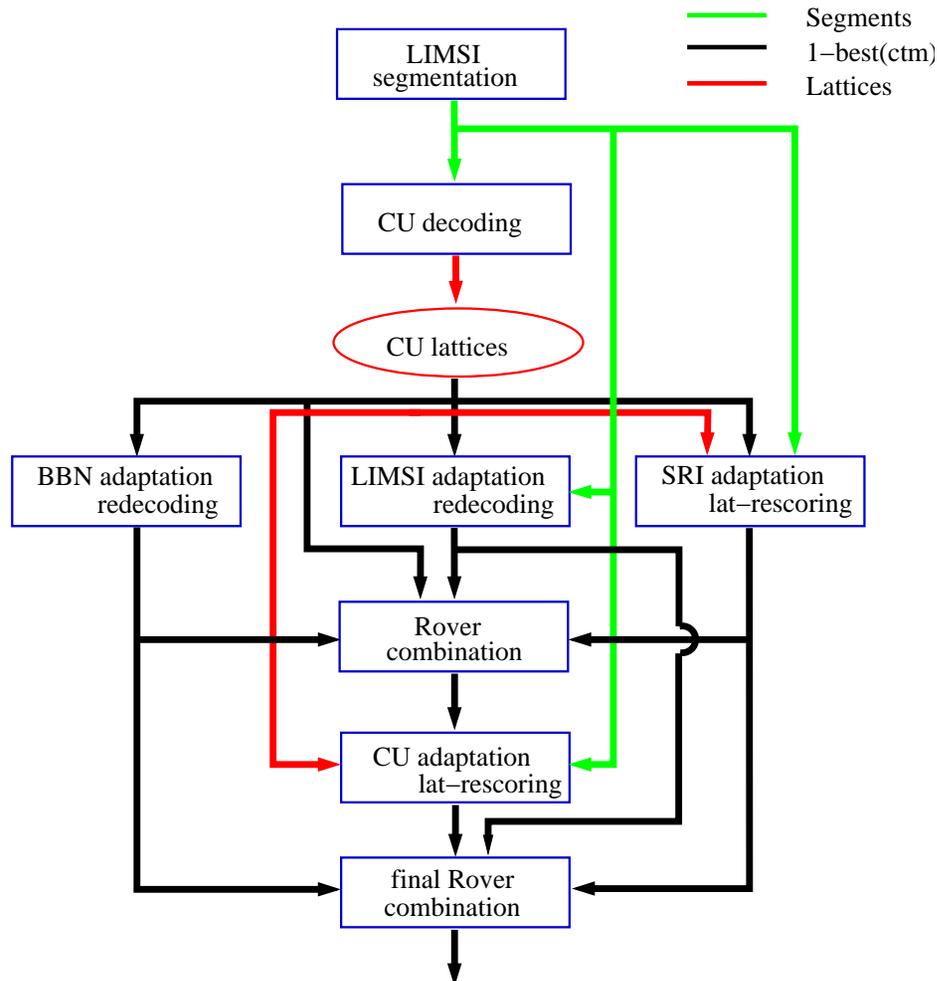
## Segmentation Diversity BN-English Results

System	Segment/ Clustering	WER(%) eval04
L0+P3c	LIMSI	12.8
B0+P3c	BBN	CNC
C0+P3c	CU	
L0+P3c $\oplus$ C0+P3c	ROVER	12.6
L0+P3c $\oplus$ B0+P3c		12.4

- Three segmentations and clusterings: CU, BBN and LIMSI (thanks to BBN and LIMSI)
  - all segmentations/clusterings very different (CU deliberately very different)
- Diversity in segmentation gives gains in combination
  - combining BBN and LIMSI 0.5% better than using general framework
- Framework used for the RT04f BN-English EARS evaluation



## Cross-Site Diversity - “SuperEARS”



- Initial pass using CU P1/P2 system
- BBN P3 branch (P3B)
  - use 1-best output for adaptation
  - decode using BBN segmentation
- LIMSI P3 branch (P3L)
  - P3B except LIMSI segmentation
- SRI P3 branch (P3S)
  - use 1-best output for adaptation
  - rescore CU lattices
- CU P4 branch (P4)
  - $P2 \oplus P3B \oplus P3L \oplus P3S$  adaptation
  - rescore CU lattices



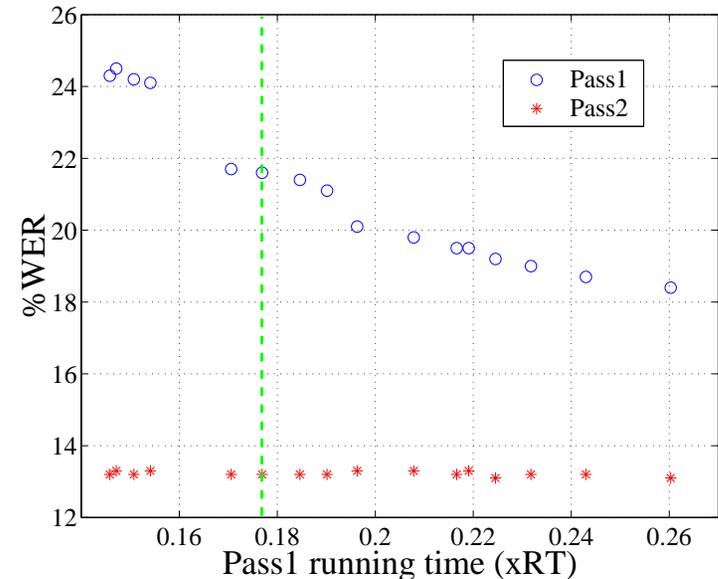
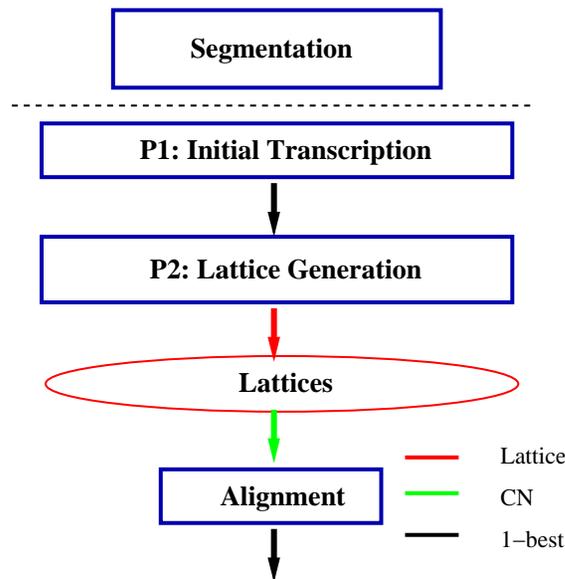
## “SuperEARS” BN-English Results

System			WER(%) eval04
P2-cn	CU	MPron	13.6
P3B	BBN	decode	12.8
P3L	LIMSI	decode	14.0
P3S	SRI	rescore	14.6
P2 $\oplus$ P3B $\oplus$ P3L $\oplus$ P3S		ROVER	12.2
P4	CU	SPron	12.8
P3B $\oplus$ P3L $\oplus$ P3S $\oplus$ P4		ROVER	11.6

- Further system description in [45], ran in  $< 10 \times \text{RT}$ .
- Complementary systems - built at different sites (BBN, LIMSI, SRI, CU)
  - 0.8% absolute better than using models from CU
  - performance on eval03 was 6.7% WER
  - works well - generally not that practical!



## CU-HTK BN-English 1xRT System



- Can use multi-pass framework for 1xRT systems (for details see[41])
  - initial pass (P1) for adaptation supervision, adapted decode in P2
- Modified version of < 10xRT P1-P2 system
  - P1: smaller acoustic and language models, heavily pruned search
  - P2: slightly smaller language model, pruned search
- Effect of P1 search vs WER% at P2 stage shown (dev04) - little effect



## BN-English 1xRT Results

System	RT factor	WER(%)	
		eval03	eval04
RT03	< 10	10.6	—
RT04f-style	< 1	9.8	15.3
	< 5	—	12.8
	< 10	—	12.4
SuperEARS	< 10	6.7	11.6

- RT04f < 1xRT system outperformed the RT03 < 10xRT system
- Using single branch of “segmentation diversity” (< 5xRT)
  - 16% relative reduction in WER compared to < 1xRT system
- Both branches of “segmentation diversity” (< 10xRT)
  - 3% relative reduction in WER compared to < 5xRT system
- SuperEARS system significantly better than CU-HTK system



## Summary

- Reviewed basic building blocks for speech recognition
- Described range of state-of-the-art techniques:
  - discriminative training
  - adaptation and adaptive training
  - structured precision matrices
  - lightly supervised training
  - confusion network decoding and system combination
- Described CU-HTK multi-pass combination frameworks
  - Languages: English and Mandarin
  - Tasks: Broadcast News and Conversation Telephone Speech transcription

**LVCSR systems make use of large amounts of data**  
**LVCSR systems are complex involving many techniques**



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